

MISSION

The mission of the NMSU Grants Dual Credit Summer Academy Program is to provide academic enrichment and to foster post-secondary education of Cibola County Service area high school students who attend Grants, Laguna-Acoma, Pine Hill, Quemado, Thoreau, Tohajiilee, and Tse Yi Gai High Schools.

ELIGIBILITY

- ◆ Cibola County Service Area Resident
- ◆ Enrolled at least half-time at the following high schools: Laguna-Acoma, Tohajiilee, Grants, Pine Hill, Tse Yi Gai, Quemado, or Thoreau High School
- ◆ Incoming high school freshman to incoming senior
- ◆ 2.50 cumulative GPA or higher (preferred)

APPLICATION PROCESS

1. Complete the Dual Credit Summer Program Application
2. Complete the NMSU Dual Credit Packet
 - * Dual Credit Request Form
 - * Dual Credit Agreement of Understanding
 - * NMSU Admissions Application Online
3. Send unofficial High School Transcripts to NMSU Grants.

Complete Applications & Transcripts Due: May 6, 2016

Letter of recommendation from teacher, counselor, or tribal leader (non-related) is strongly encouraged as each Academy is limited to 25 spaces.



TENTATIVE STUDENT SCHEDULE

Monday-Thursday (No Friday Classes)
1st Session: 9:00am– 12:00pm
Lunch: 12:00pm– 12:45pm
2nd Session: 12:45pm– 4:30pm

TRANSPORTATION

The academies will take place on the NMSU Grants Campus. Daily transportation will be provided to and from the campus from central drop-off and pick-up locations within the communities of Acoma, Laguna, and Tohajiilee.

FEES

NO FEES for eligible students who participate in the Summer Dual Credit Academies. Students must complete all necessary assignments and be present for ALL summer academy activities to receive three (3) college credits.

Submit your application packet to:

NMSU GRANTS
Ambrosia Knighton
Dual Credit Coordinator
1500 Third Street
Grants, N.M. 87020

alaranda@nmsu.edu
Phone: 505-287-6620



grants.nmsu.edu



NMSU GRANTS DUAL CREDIT SUMMER ACADEMIES 2016

Native American Serving Non-Tribal
Institutions Grant Program

Title V Hispanic Serving Institutions
Cooperative Grant Program
(with UNM Valencia)

**“There’s No Place Like Home”
Academy
June 6- 16, 2016
HIST 269 History Special Topics
(3 Credits)**

Instructor: Dr. William Serban

- ◆ Learn the History of your Community!
- ◆ Find out what makes your home Important and Special!
- ◆ Field Trips and so much more!

**“3D Printing for Creative
Media Production” Academy
June 20-30, 2016
CMT 155, Special Topics
(3 Credits)**

Instructors: Bruce McDowell

- ◆ Creation of 3D-printed objects to enhance storyboarding for animation and video production, and to provide objects for stop-motion animation.

**“Introduction to Genetics”
Academy
July 11-21, 2016
BIOL 250, Special Topics
(3 Credits)**

**Instructors: Rachelle Bassen,
Manasi Jogalekar**

- ◆ This academy will contain a lecture and lab combination which focuses on an introduction to genetics and exploring techniques of how scientists observe and modify DNA.

**“Digital Storytelling”
Academy
June 6– 16, 2016
CMT 190 Digital Video
Production I (3 Credits)**

**Instructors: Rachelle Simpson,
Jordan Etcitty**

- ◆ Digital filming and editing
- ◆ Create a documentary on your Community and tell its story!
- ◆ Field Trips and so much more!

**“Game Development”
Academy, Part I
June 20– 30, 2016
CMT 160 Modeling and
Animation (3 Credits)**

Instructor: Michael Brown

- ◆ Design your own video games by learning game design and animation techniques. Create all sorts of game assets that you will use in the your own game.

**“Game Development”
Academy, Part II
July 11-21, 2016
CMT 252, Gaming Tools and
Techniques (3 Credits)**

Instructor: Levon Church

- ◆ You will be importing the assets that you created in the first game design course into the Unreal Engine to create your game and you will get to play each other, too.
- ◆ **Pre-requisite: Game Development, Part I Academy**